

SetFacets

Summary

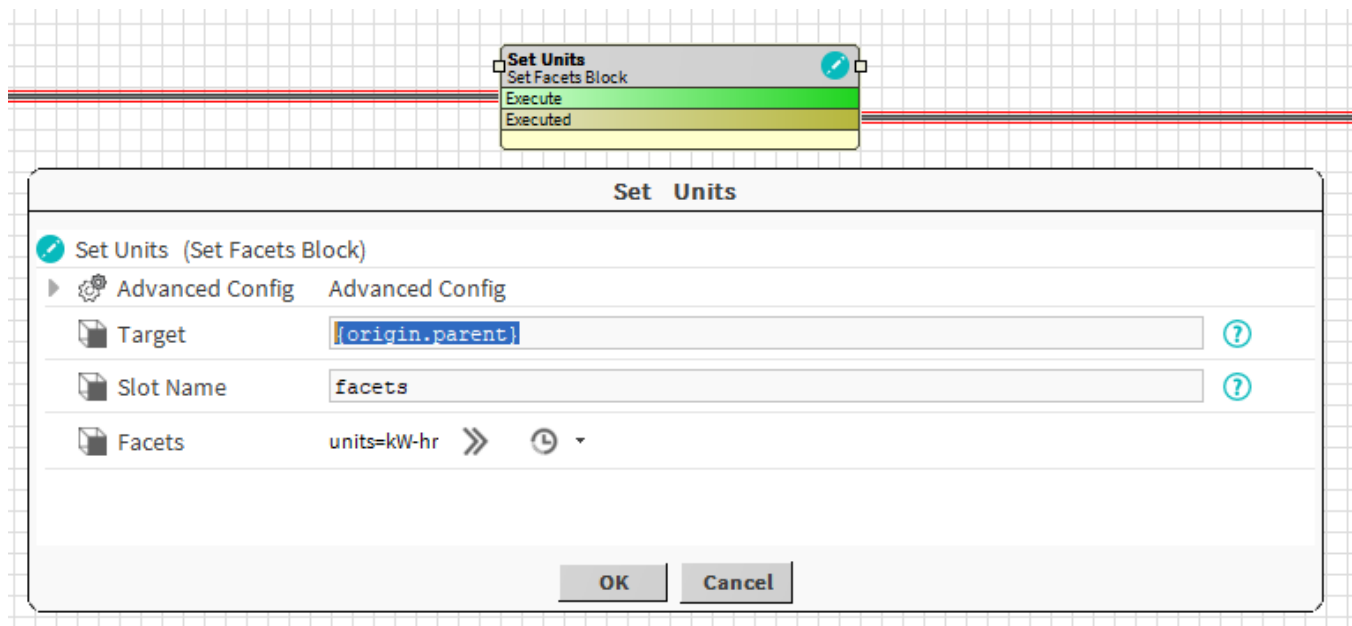
This block sets facets on a slot (units, precision, min etc.)

Implementation

- Drag and drop the block from the palette
- Link the "execute" action from the "executed" topic of the previous block

Example

Set the units on point facets. The event is triggered by an InfoSource in a ControlPoint. We set the units to kW-hr in the parent (the point).



Properties

- **Target:** [SFormat](#) to define the component which contains the slot whose facets have to be changed. **Ex:** the point
- **SlotName:** [SFormat](#) to define the name of the slot whose facets need to be applied to. **Ex:** the facets slot
- **Facets:** Selection of the facets to apply

Advanced Config

- **Do Policy :** Defines the policy to apply when adding facets
 - Add value: the selected facets will be added to existing ones
 - Set Value: the selected facets will be set in place of the existing ones
- **Undo Policy:** Defines the policy to apply on UNDO
 - No Value: nothing is changed. Facets are let as they are
 - Set Value: A new value is applied (Undo Value)
 - Remove Value: The selected facets are removed (others are kept)
- **Undo Value:** The facets to apply when Undo Policy is set to "Set Value"

Behavior: DO

Facets are added or set depending on the Do Policy

Behavior: UNDO

Facets are removed or new facets are set, or nothing happens depending on the Undo Policy